

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
STYLE : 8+ HCP - GENERALLY GOOD SUIT
RESPONSES : 2 LEVEL MINOR BIDS AFTER 1 LEVEL OVERCALL ARE HIGHLY INV NF. JUMP SHIFT IN MINOR AFTER MAJ OVERCALL F.
INV BUT NF. JUMP SHIFTS AFTER PASS ARE FIT SHOWING
REOPENING : -VE DBL if short in OPP suit, Balancing overcall may be light.
RESPONSES : CUE FORCING; RAISE INVITATIONAL, JUMP PREEMPT
INT OVERCALL (2nd/4th Live; Responses; Reopening)
PASSED HAND OVERCALL SHOWS 4 OF OTHER M & 5+ OF ANY m
REOPENING : ON MAJOR 11-14, ON MINOR 15-17 BAL GENERALLY
RESPONSES : STAYMAN, TRANSFERS
After 1M overcall on 1m, transfers wherever available. 3m limit + With 4 card fit. 1m 1M p 2NT Nat. 1m 1M (bid) 2NT limit + 4c fit
JUMP OVERCALLS (Style; Responses; Unusual NT)
PREEMPTIVE
Against Nat 1C : 2NT shows D and H, 3C shows D and S
Against Nat 1D : 2NT shows C and H, 3D shows C and S
Reopen: WEAK
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
DIRECT CUE : MICHAELS CUE
RESPONSES : LOWEST AVBL NT : ENQUIRY
LOWEST AVBL ♥/♠ : SIGNOFF. 3C IS P/C
VS. NT (vs. Strong/Weak; Reopening;PH)
VS STRONG NT : -2C : Landy; -2D : Single Suiter Major; -2H/S : Bid Major and a 4-card minor; -DBL : Shows minor Maj or Strong Balanced
VS WEAK NT : -2C : Landy; -2D : Single Suiter Major for competition; -2H/S : Strong Single Suiters; DBL IS EQUIVALENT STRENGTH OR BETTER
- 2NT shows 4H♥ & 5 Card minor, 3 ♣ SHOWS 4♠ & 5♣; 3♦ shows 4♠ & 5♦
PASSED HAND DBL IS MAJORS, 2C/2D NATURAL + HIGHER
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DOUBLE : TAKEOUT, CUE BID : MICHAELS STYLE, JUMPS : GOOD HAND
AGNST 3H/3S BY OPP, 4C/D ARE THAT MINOR & OTHER MAJOR
NT : 2NT: 16/17 HCP; 3NT: FOR PLAY, STAYMAN & TRANSFERS
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs 1C : -DBL SHOWS BOTH MAJORS; - NT SHOWS BOTH MINORS
SAME AFTER RESPONDER TO 1C BIDS 1D
RESPONSES: JUMP : PREEMPT ; NEW SUIT: GAME INVITATION
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble : generally penalty oriented, 1H-x-2D & 1S-X-2H constructive raise in major, - simple raise of major: 5-7 hcp 3 card fit; jump raise: preempt, - simple raise of minor: 9/11 hcp 4 card fit; jump raise: preempt, -2nt: limit raise or better in major, pre-empt in minor, -1nt to 2h all bids are transfers

LEADS AND SIGNALS			
OPENING LEADS STYLE			
Lead	In Partner's Suit		
Suit	2 nd /4 th /6 th BEST	3 rd /5 th from known XXX may be TOP	
NT	2 nd /4 th /6 th BEST	3 rd /5 th from known XXX may be TOP	
Subseq			
Other : AGAINST NT Q REQUESTS UNBLOCK OF J OR COUNT			
A REQUESTS UNBLOCK OF HONOUR OR COUNT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKJ109	
King	KQJ10 / KQJ9 / KQx / Kx	KQJ10 / KQJ9 / KQx / AKx / Kx	
Queen	QJ10 / QJ9 / Qx	QJ10 / QJ9 / Qx	
Jack	KJ10 / AJ10 / J109 / Jx	KJ10 / AJ10 / J109 / Jx	
10	K109x/K10x/Q10x	K109x/ K10x/ A109/ Q109/ K10x/ Q10x	
Hi-X	xXx	xXxx / xXx	
Lo-X	xxxX / xX / HxxX	HxxX / xX	
Lo-X	Can be also from K10X, Q10X, J9X in unbid suits		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude (Lo-Hi Encouraging)	Count	Hi discouraging
Suit 2	Count (Lo-Hi Even)	Attitude	Hi ODD Cards
3	Suit Preference	Suit Preference	Suit Preference
1	Attitude (Lo-Hi Encouraging)	Count	Hi discouraging
NT 2	Count (Lo-Hi Even)	Attitude	Hi ODD Cards
3	Suit Preference	Suit Preference	Suit Preference
Signals (including Trumps):			
SUIT SIGNALS WHERE POSSIBLE + TRUMP: TRUMP ECHO FOR RUFF			
SMITH ECHO IS NORMAL			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
STYLE: CAN BE LIGHT WITH GOOD SHAPE			
RESPONSES : 0/8 HCP: BEST SUIT ; 9/11: JUMP; 12+: CUE, 8-11 NT			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support Dbl = shows 3-card support though not mandatory, Reddbl = strength			
Negative double through 4♥, Responsive Dbl thru 4♥,			
Game try Dbl and stopper asking double when we don't have space			
Lightner Dbl for unusual lead, Rdbl doubled cue bid - Ace or void			
Stayman or transfer bid dbl - Shows suit or strength in case of weak NT			
(1NT) - P - (3NT) - DBL asks for Spade lead			

W B F CONVENTION CARD
CATEGORY: i.e. Green/Blue/Red/HUM/Brown Sticker
NCBO: Bridge Federation of India
PLAYERS: Himani Khandelwal - Rajeev Khandelwal
EVENT ALL EVENTS
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 system (except in first 2 seat NV vs V) with variable 1C/D/1NT/2C/H/S opening bids, light openings, Aggressive Bidding in competition, Aggressive pre-empts, especially nv/vul or 3rd seat. Most doubles for takeout - may convert to penalty
Bergen raises on 1♠, Splinters, Fit jumps in competition
RESPONSES : May be very light. Transfer responses to 1C, 1NT- SF on 1M; - NF on 1D; - GF on 1C with 5+ D
2 over 1 – GF except on 1M opening (weak jump responses used)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ (1 ST /2 ND seat NV/V) = 16+ Bal Hand or 16+ club suit or Artificial GF, [1.2]
1 LEVEL RESPONSES TO 1♣ ARE TRANSFERS
1♦ = 12-21 MIN 3 cards, MAYBE 1 CARD when NT IS NOT 15-17 [2.0]
1NT Variable = 1 ST /2 ND Seat NV/V 10-12; 3 RD Seat NV/V 9-14, others 15-17
2♣ 1 ST /2 ND Seat NV/V = Nat 5-cards 10-15; other seats : 22+ HCP GAME In Hand
2♦ : WEAK 2 IN A MAJOR or 3 SUITER 19+ [8.0]
2♥ : 3-8 HCP – MIN 4-4 MAJORS IN SAME VUL EXCEPT 2 ND SEAT SAME V [8.2]; 10-13 6+H V vs NV AND 2 ND SEAT SAME VUL. [8.3]
2♠ : 3-8 HCP – ATLEAST 5♠+4 +ANY SUIT IN SAME VUL EXCEPT 2 ND SEAT SAME V [8.1]; 10-13 6+S V vs NV AND 2 ND SEAT SAME VUL. [8.3]
3NT: 1 ST & 2 ND Seat 4 LEVEL PREEMPT IN A MINOR,
3 RD & 4 TH Seat TO PLAY can be any type of Hand. NOT TO BE DISTURBED
4♠/♦ : 1 ST & 2 ND Seat 8½+ playing tricks in ♥♠ - NAMYATS, other seats PRE
2NT : NV/V IN 1 ST / 2 ND SEAT PREEMPT WITH BOTH MINORS
1♦-1♥-1♠-2♣/♦ = XYZ, 1♦-1M-2♣ = Gazilli, 1♥-1♠-2♣ = Gazilli
1M-2♣=2+ Clubs, GF
1M-2♦ = Nat GF, 1♠-2♥ = Nat GF, 4 TH SUIT FG
SPECIAL FORCING PAS,S SEQUENCES
AFTER GF ESTABLISHED, PASS IS FORCING
IMPORTANT NOTES. We play a combination of Lebensohl And Rubensohl
PSYCHICS: RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	12-21 HCP – Atleast 3+ Clubs, Can be 2+ WHEN NT IS NOT 15-17	1♦/♥=4+ HCP 4♥/♠, 1♠=3+ hcp PUP to 1NT, 2♣=GF, 1NT=12+ HCP ♦'s GF, 2♦=Multi 0-11, 2♥=6-9 5♥+5♠, 2♠=4-11 both minor, 3X=trf pre or Solid suit [Note 1.0]	1♣-1♦/♥-1M can be 3 card fit upto 14HCP or 4 card fit 11-12; -2M 4-card 13-14; -3♦= 4-cardM fit15+ or 18-19; -4♣=Good 6♣+4M; [Note 1.0]	Transfers in competition, sup X but not mandatory [Note 1.1]
1♣	yes	0	4♥	16+ Bal. or 16+ 5+ club or Art GF in 1 ST /2 ND seat NV vs V	1♦=Relay 0-11, 1♥/1♠=8+ hcp 5+♠/♥, 1NT=55MM 3-7 hcp, 2♥= 12-13 bal, 2N= 14+ BAL, 2♠=55mm GF [1.2]	1♣-1♦-any GF except 1♥/NT/2♣; -1NT= 16-17 -2♣=5+♣; 1♣-1♥/♠-1NT=ctrl asking [Note 1.2]	Many transfers in competition, [Note 1.3]
1♦		3+ / 1+	4♥	12-21 HCP – Atleast 3+ Diamond, CAN BE 1+ WHEN NT IS NOT 15-17	1♥/♠=4+ HCP 4♥/♠, 1NT= 6-10, 2♣/♦=GF, 2♥=6-9 5♥+5♠, 2♠=8-11 ♣s, 3♣=MR 5+♦, 2NT=11-12 [2.0]	1♦-1♥/♠-2♣=Gazilli; 1♦-1♥-1♠-2♣= Pup to 2♦; -2♦=Art GF; 1♦-1♥/♠-1NT-2♣= GF; [2.0]	1♦-X-2NT=Weak; -3♦=Good R; Sup Dbl below 2M not mandatory; [2.1]
1♥		5 (4)	4♦	11-21 HCP 5+♥	1♠=4+ HCP 4+♠, 1NT=SF, 2♣=2+ ♣s Gen GF, 2♦=Nat GF, 2♥=5-10 3-card, 2♠=6-13 4♥/11-12 3♥, 2NT=Jacoby, 3♣/♦=9-11 Nat, 3♥=4♥ PRE, 3NT=13-15 Bal 2♥, [3.0]	1♥-1♠-2♣ Art str or nat, 1♥-2♣-2♦=Min;- 2♥=6H 14+ -2♠=Nat; -2NT=♣; - 3♣/♦=14+4♦/5♦; -3H= sub-Min passable; - 3NT=15-17 5332 [3.0]	Many transfers in competition, 2♣/♦=Drury; 2NT=9-12 mm[3.1]
1♠		5 (4)	4♥	11-21 HCP 5+♠	2♦/♥=GF, 3♣=6-9 4♠/11-12 3♠, 3♦=10-13 4♠, [4.0]	1♠-2♣= as 1♥; 1♠-2N-3♣/♦/♥=Short [4.0]	Same as above [Note 4.1]
INT		Variable		5332/5422/5431/6m322 All OK 1 ST /2 ND Seat NV/V 10-12; 3 RD Seat NV/V 9-14, Others 15-17	2♣=STAY, 2♦/♥=TRF, 2♠=PUP to 2NT, 2NT=PUP to 3♣, 3♣/♦=Nat INV, 3M=SPL M FG, 4♦/♥=TRF ♥/♠ [5.0]	1N-2♠-2N-3♣=5♣+4any;-3♦/M=5♦+4♣/M; 1N-2N -3♣-P/3♦=Play;-3♥/♠=6+♣/♦ slam[5.0]	Rubensohl, Trf bid X – accepting trf 3-card; XX play there, Others [5.1]
2♣	Yes	0	4♥	STRONG ART, GF UNLESS REBID OF 2NT (except NV v V 1 st /2 nd Seat – Nat)	2♦=5+GF, 2♥=0-4, 2♠=Nat GF, 2NT=♥s 8+, 3♣=♦s 6+, 3♦/♥=TRF <4 hcp, 3♠= 55 mm <3, 3N/4m/♥=TRF [6.0]	2♣-2♦-2♥-3♣=Clubs 8+, 2♣-2♥-2NT=Bal, NF [Note 6.0]	Interf below 3♠, X by resp show 6+; above 3NT, X no working card [6.1]
2♣	No	5	4♥	Nat 5+ 10-15 in NV v V 1 st -2 nd Seat	2♦=Relay, 2M=Nat ORF, 2NT= PUP to 3C var hands; 3♣/♦/♥=TRF ♦/♥/♠ weak/GF, 3♠=6♠+4♥ INV [6.2]	2♣-2NT-3♣-Pass=to play; -3♦=55 MM Inv+; -3♥/3♠=cue-bid in supp of clubs	
2♦	Yes			WK IN AMAJOR or 3 SUIT 19+	2♥=P/C (no game opp weak major), 3♣/♦=Nat F, 2NT=Relay Game suggest	2♦-2♥-2♠=Some str; -2N/3♣/♦/♥=4441 19+, 2♦-2NT-3♣=Str 2-suiter; -3♦/♥=weak2 [8.0]	
2♥	NO	5(4)		3-8 4-4+MM, Eq Vul (ex 2 nd) & NV v V	2N=R (-3♣=weak; -3♦=5-4 ; -3♥=weak 55+); 3m= NF	2♥-2NT-3♣= bad hand [Note 8.2]	
2♠		5		3-8 HCP SPADES AND ANY SUIT	2N= Relay; 3m= NAT F1	2♠-2NT-3♣=weak; -3♦/♥/NT= SPL [Note 8.1]	
2♥/♠		6		V v/s NV 1-2-3 POS, 2nd POS Equal Vul, 4th Pos (only 2S), 10-13 6-cards	2N= Relay, 3m= NAT F1, 3♥(on 2♥)=PRE, 3♠(on 2♠)=INV	2♥/♠-2NT-3M=weakest bid; -3m=FRAG non min [Note 8.3]	Transfers after Dbl 2♥-X-2♠=Nat to play
2NT				20-22 HCP may be unbalanced with singleton	3♣=STAY, 3♦/♥=TRF, 3♠=PUP to 3NT, 3NT=55 mm 7-9, 4♣/♦=Att RKCB-m, 4♥/♠=slammish passable	2N-3♣-3♦-3♥/♠=Smolen, 2N-3♦-3♥-3♠=5-5 slammish, 2NT-3♠-3N-4♣=5♣+4M S/T [7.0]	
2NT	Yes			NV/V IN 1-2 POS: 55 mm PRE	3m= S/O, 4m= PRE, 3M= NAT F1, 3N/4M/5m= S/O		
3♣/♦/ 3♥/♠	NO	5		PREEMPT	Standard, New suit=ORF		
3NT	Yes	7		4-level PRE in minor in 1 st /2 nd seat	4♣= P/C; 4♦= SLAMMISH ASKS CUE Singleton/Void		
3NT				To play in 3 rd or 4 th seat			
4♣/♦	YES			NAMYATS in 1 st /2 nd seat	4♦/♥= ASKS CUE, 4♥/♠= SIGNOFF		
4♣/♦	NO	7		PREEMPT in 3 rd or 4 th seat		HIGH LEVEL BIDDING	
4♥/♠	NO	6		PREEMPT, To Play	STANDARD	CUE BID - 1 ST or 2 ND ROUND CONTROL	
4NT	Yes			Blackwood Ace Asking		RKC, DOPI & ROPI ON INTERFERENCE, RKC RESPONSES ARE 03/14, DKC : 035/146	
5♣/♦				Natural		4H IS RKC IN MINOR SUITS or DKC IF BOTH MINORS AGREED	
5♥/♠				Natural			

Supplementary Notes: Himani & Rajeev Khandelwal, INDIA

Note: 1.0	1C Opening (Natural)	
	Promises 3+ cards when NT opening is 15-17	
	We play TRF responses over our C Opening: 1D= 4+H & 1H= 4+S, 1S= deny 4M gen BAL.. Opener always accepts with 4 cards. 2M shows 13-14 points or distributionally good hand limited strength	
	Bidding 1M can be 3 card fit limited to 14 HCP or 4 card fit 11-12 HCP	
	With 3 cards fit Opener has the choice to bid 1M or 1NT	
	Bidding 1NT over 1D response does not deny 4S	
	1C	1D/1H showing 4+ cards in Hearts/Spades
	3D	Artificial showing 4 card fit in responders major and 15+ HCP. 18-19 bal or 15-17 with any splinter or clubs and the responders major
	4C	Good 6 clubs and 4 card major fit
	4H/S	Distributional raise
	1C	1S Denying 4 card major. Any balanced hand or a weak sign off in a minor
	1NT	2C/2D To Play
	1C	2C Inverted Minor GF
	2D/H/S	Natural Confirming 4 card club
	Once minor has been agreed in a GF auction 4H is always RKC	
	1C	3C/D/H Transfer pre-empts or running suit trf
	1C	3S Long 7 card Club pre-empt. No AK outside
	1C	4H/4S To play
Note: 1.1	1C Opening (Natural) & Interference	
	We play support doubles below 2 major bid but it is not mandatory with weak hands	
	After 1C-(Dbl)	
	2N= weak raise in C	
	3C= good raise in C	
	2M/3M= weak to play	
	After 1C-(1D):	
	Transfers and 2 suiter bids	
	After 1C-(1H):	
	Transfers and 2 suiter bids	
	After 1C-(2D):	
	2M= to play	
	Rest Transfers	
	2N= followed by 3D shows 5-5 majors invitational	
	After 1C-(2H):	After 1C-(2S):
	2S= to play	Transfers
	Rest mostly transfer	
Note: 1.2	1C Opening (Strong variation) NV vs V in 1st / 2nd Seats	
	1C	1D Relay 0-11
	1C	1H 5+ spades and 8+HCP
	1C	1S 5+hearts and 8+ HCP
	1C	1N Both Majors atleast 5-5 3-7 hcp
	1C	1D Any rebid except 1N or 2C by opener is GF
	1C	1D 0-11
	1H	Rejection of 1S relay shows 5-7 6 card suit
	1N	5 card spade 0-7
	1C	1H/S Transfer
	1N	Asking controls. Steps 0-2,3,4,5,6 When responder jumps to 3C/3D he has less than 5 controls and 5-5
	1C	2H 12-14 Balanced
	2S	NAT 22+
	1C	2N 14+
	3C	Baron
	1C	3C/3D/3H/3S TRANSFERS WITH 6+ CARDS 3-5 HCP
	1C	2S GF Both Minors
	1C	2D
	2H(R)	2S Shows big hand
		3C/H/S Limited hand 9-10
Note: 1.3	1C Opening (Strong variation 2) NV vs V in 1st / 2nd Seats & Interference	
	After 1C-(1D): Mostly Trfs	
	After 1C-(X=MM): Pass= Neutral; RDBl= 7+;	
	1D= H;	
	1H=S;	

	1S= No 4M 7+; 1N= 9+ MM STOPS;		
	<u>After 1C-(2D):</u> Trf	<u>After 1C-(1H))</u> Mostly Trfs	<u>After 1C-(1S):</u> Mostly Trfs
	After 1C-(2H): Trf		
Note: 2.0	1D Opening		
	1D opening promised min 3 cards except when opening NT is not 15-17 It can be 1 card when NV vs V in 1 st and 2 nd seat if distribution is 4-4-1-4		
	1D 1H We generally bid 1spade with some unbalanced kind of hand		
	1D 1H/S 1NT 2C GF. Bidding Natural after that		
	1D 1H/S 2C GAZZILI 2NT 6 D + 3M fit 18-19		
	1D 1S 2H/3C Not a reverse. Shows a distributional hand. Big hand will always go via Gazzili		
	1D 2N 4C/4M= SPL w 6+D 4D= RKCB-D 3M= FRAG w/ 4+C SPL OM 3D= 5+D w/ 4+C not great NF 3C= PUP/3D w/ 5+D [Next over 3D: Opener P w/ MIN Or bids 3M/N= SPL M/C		
Note: 2.1	1D Opening & Interference		
	We play support doubles below 2 major bid but it is not mandatory with weak hands	<u>After 1D-(Dbl)</u> 2N= weak raise in D 3D= good raise in D 2M/3M= weak to play	
Note: 3.0	1H Opening		
	1H 1NT Semi forcing upto 12		
	1H 2S 4H SUPP 6-13 OR 3H SUPP 11-12		
	2N 3C 4H SUPP 10-13		
	3D 4H SUPP any SPL 7-9		
	3H 4H SUPP gen BAL 6-7		
	3N 3H SUPP 11-12		
	3S/4C/4D SPL S/C/D 9-10		
	1H 2S		
	2N 3C		
	3D 4H SUPP w/ VOID any		
	3H RELAY 3S/4C/D Splinters 3N Any Void		
	1H 2NT Jacoby		
	3C/D/S Short suits		
	3H 5H non-MIN		
	3NT 6H non-MIN		
	4H Sign off		
	4C/4D 5 card suits		
	When the 2 nd 5 card suit requires help we show it. Else show the shortage		
	When 2 nd 5 card suit has been shown 4NT is DKC		
	1H 3C/D Invitational with that suit		
	1H 1NT		
	2NT 3C		
	3D 5H+5D 14-16		
	3H 6H 18-19		
	3NT 5H 18-19		
	1H 1S		
	2C=GAZ 2H/2S/2N/3C/3D sign off 2D GF		
	<u>After 1H-2C:</u> 2D= MIN upto 14 no 4OM; 2H= NAT 6+H 14+ 2S= NAT any strength 2N= NAT 4/5C 14+ 3C= 4D 14+ 3D= 5D 14+	<u>After 1H-2C-2D(=11-14)-2H=(R):</u> 2S= 6H+4m 2N= 4/5C 3C= 4D 3D= 5D 3H= 6H BAL 3S= 6H+5D	

	3H= Setting the suit 3N= 15-17 5332	4C= 6H+5C
Note: 3.1	1H Opening & Interference	
	After 1H-(DBI): 1S Natural Rest Trf and Fit showing	After 1H-(1S): 2NT 4H SUPP LIM/+
	After 1H-(1N): 2C= 6S+2H; 2D/H= TRF 2S= to play	After 1H-(2H=S+ml): Dbl= PEN oriented 2S= F raise in H 3X= NAT F1 3H= COMP
	After 1H-(2S): Trfs	After 1H-(3m): 3H= COMP 3X= NAT F1
Note: 4.0	1S Opening	
	1S 1NT Semi forcing upto 12	
	1S 1NT	
	2NT 3C	
	Same as after 1H	
	1S 3C 4S SUPP 6-9 or 3S SUPP 11-12	
	1S 3D 4S SUPP 10-13	
	1S 2NT Jacoby	
	Same as after 1H	
	Passed hand also jump in a new suit is fit showing with or without interference	
	After 1S-2C: Almost same as 1H – 2C	After 1S-2C-2D(=11-14): 2H= NAT 11-12 5H NF; 2S=(R): After 1S-2C-2D(=11-14)-2S=(R): Almost same as 1H – 2C
Note: 4.1	1S Opening & Interference	
	After 1S-(DBI): Trf and Fit showing	After 1S-(2m): 2NT 4S SUPP LIM/+ JS Fit
	After 1S-(1N): 2C= 6H+2S; 2D/H= TRF	After 1S-(2S= H+m): Dbl= PEN oriented 3H= F raise in S 3X= NAT F1 3S= COMP
		After 1S-2N=CD): 3C= COMP/FG S; 3D= COMP/FG H; 3M= INV;
Note: 5.0	1NT Opening	
	NT ranges: 1 st and 2 nd SEAT NV v/s V 10-12 3 rd SEAT NV v/s V 9-14 otherwise 15-17	
	First Responses: 4N= QNT 4D/H= TRF H/S 4C= Gerber 3N= to play 3M= SPL M FG 3m= NAT INV w/ m 2N= PUP 3C w/ (a) INV m (b) S/T m or (c) S/T mm 2S= PUP 2N w/ 2-suiter FG w/ longer m 2D/H= TRF H/S 2C= STAYMAN	
	2NT Puppet forces 3♣ (opener can bid 3♦s with 3 aces on side + A/K to 4 in ♠s) <ul style="list-style-type: none"> • Pass / 3♦ to play • 3♥ Slam Invitational with 6+♠s and good 12+HCP, no second suit • 3♠ Slam Invitational with 6+♦s and good 12+HCP, no second suit • 3NT Slam Invitational with 5♠s + 5♦s and good 13 to 15HCP • 4♣ Slam Force with 5♠s + 5♦s and good 16+HCP on which 4♦ agrees ♦s and 4♥/4♠ are cue bids agreeing ♠s. 4NT no interest on which responder passes or responds DRKC answers with no Q, lower Q, higher Q, both Queens. 	
Note: 5.1	1N Opening & Interference	
	Stayman gets doubled □ RDBL by direct hand is willing to play	

	<ul style="list-style-type: none"> <input type="checkbox"/> 2♦ denies Major but shows 5♦s with ♣stopper <input type="checkbox"/> 2♥/2♠ 4 card Major with ♣stopper <input type="checkbox"/> 3♥/3♠ 5 card Major with ♣stopper <input type="checkbox"/> Redbl by responder says continue the stayman 				
	<p>Transfer gets doubled</p> <ul style="list-style-type: none"> <input type="checkbox"/> Accepting the transfer shows fit + stopper <input type="checkbox"/> Redouble shows willingness to play there <p>Pass non committal</p>				
	We play Rubensohl				
	<table border="0" style="width: 100%;"> <tr> <td style="width: 50%; vertical-align: top;"> <u>After 1N-(2C=Landy):</u> 2D To play 2H TRF C 2S INV to 3N 2N mm INV/+ 3C TRF D INV/+ 3D ART 5M any INV/+ 3M ART 6OM Dbl+Dbl= PEN </td> <td style="width: 50%; vertical-align: top;"> <u>After 1N-(Dbl= mono-suiter):</u> RDBL strength 2D/H TRF H/S 2S TRF C/D 2N mm 3C TRF D 3D 55 MM INV/+ 3M SPL M NO 4OM : </td> </tr> <tr> <td style="vertical-align: top;"> <u>After 1N-(2D=mono-M): DBL TRF H</u> 2H TRF S 2S TRF C 2NT mm INV/+ 3C TRF D </td> <td style="vertical-align: top;"> <u>After 1N-(2D= TRF H): DBI TRF S</u> 2S TRF C 2NT mm INV/+ 3C TRF D </td> </tr> </table>	<u>After 1N-(2C=Landy):</u> 2D To play 2H TRF C 2S INV to 3N 2N mm INV/+ 3C TRF D INV/+ 3D ART 5M any INV/+ 3M ART 6OM Dbl+Dbl= PEN	<u>After 1N-(Dbl= mono-suiter):</u> RDBL strength 2D/H TRF H/S 2S TRF C/D 2N mm 3C TRF D 3D 55 MM INV/+ 3M SPL M NO 4OM :	<u>After 1N-(2D=mono-M): DBL TRF H</u> 2H TRF S 2S TRF C 2NT mm INV/+ 3C TRF D	<u>After 1N-(2D= TRF H): DBI TRF S</u> 2S TRF C 2NT mm INV/+ 3C TRF D
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	After 1N-(DBL=Woolsey) SYS ON After 1N-(DBL=DONT) SYS ON				
	After our 1N= 10-12 or 9-14 is DBI: 2C= C+X 2D=D+M 2M=NAT Rdbl= PUP 2C [Next 2H by RESP is pick a M gen 5S+4H]				
Note: 6.0	2C Opening (Strong)				
	2C Opening 22+ GF unless rebid of 2NT after partner shows bust hand				
	<u>First Responses:</u> 3D/3H TRF H/S less than 4 hcp 7+H/S 3C TRF D 6+ hcp 3S 5-5 mm less than 3 hcp 2D 5+ GF 2H 0-4 2S NATURAL GF 2N Hearts 8+ 3N/4C/D/H TRF 7+ 2/3 honors nothing o/s				
	2C 2D 2H 3C CLUBS 8+				
Note: 6.1	2C Opening & Interference				
	When there is interference after a 2C opening below the level of 3S, then X by responder shows 6+ and pass is non committal Interference of 3NT or above X shows no working card and pass working card				
Note: 6.2	2C Precision Style (Natural variant):				
	2C= 5+C or 5C+4M 10-15				
	2D= Relay 2M= NAT 1 RF 2N= PUP 3C for various hands (2C-2NT-3C-Pass=to play; -3D=55 MM Inv+, -3M=5D+5M GF) 3C=Weak or GF with Diamonds 3D/H= Weak or GF in H/S 3S=6S+4H Inv				
Note: 7.0	2N family Opening				
	<u>First Responses:</u> 3C= STAY 3D/H= TRF H/S 3S= PUP 3N 3N= 55 mm 7-9 hcp 4C/D= Attitude RKCB-m. 2 nd STEP DENIAL BY OPENER 4H/S= slammish but passable. Any bid is RKC response				
Note:	2D+ Opening:				
Note: 8.0	When 2D= MULTI				
	<table border="0" style="width: 100%;"> <tr> <td style="width: 50%; vertical-align: top;"> 2D-2N= Relay: 3C/D= Weak Hand with H/S. 3H/S Decent </td> <td style="width: 50%; vertical-align: top;"> <u>After 2D-2H:</u> 2N/3C/3D/3H= 4441 19+ with Single C/D/H/S </td> </tr> </table>	2D-2N= Relay: 3C/D= Weak Hand with H/S. 3H/S Decent	<u>After 2D-2H:</u> 2N/3C/3D/3H= 4441 19+ with Single C/D/H/S		
2D-2N= Relay: 3C/D= Weak Hand with H/S. 3H/S Decent	<u>After 2D-2H:</u> 2N/3C/3D/3H= 4441 19+ with Single C/D/H/S				

Note: 8.1	When 2H= 44+ MM	
Note 8.2	2H-2N= Relay 3C= Bad Hand 3D = Good with 5H+4S 3H = Weak with 5H+5S 3S = Good with 5H+5S 3N = Good hand with 6-5. 4C Relay 4D Longer Hearts 4H Longer Spades 4C/D= Weak hand with longer Hearts and Spades 2S-2N= Relay 3C= Spades + Clubs 3D = Spades + Diamonds 3H = Spades + Hearts	
Note: 8.3	When 2M= 6+M 10-13	
	2M-2N= Relay 3M= weakest bid 3m= FRAG non-MIN 2M-3m= NAT F1	
Note: 9.0	Competitive & Defensive Bidding:	
9.1	RKCB DKCB	
9.2	Exclusion	0314
9.3	Carding:	ATT & COUNT REV; SMITH NORMAL: S/P NORMAL;
9.4	Standard Defenses:	<u>v/s Opp STR 1C/2C:</u> 1C X Majors 1C 1NT Minors <u>v/s Opp NAT 1C:</u> 1C 2C Michaels Both majors 1C 2N Diamonds and Hearts 1C 3C Diamonds and Spades <u>v/s Opp NAT 1D:</u> 1D 2D Michaels Both Majors 1D 2N Clubs and Hearts 1D 3D Clubs and Spades <u>v/s Opp 1M:</u> 1H/S 2H/S The other Major and a minor 1H/S 2NT Both Minors <u>v/s Opp 2C=Precision:</u> 2C 3C Both Majors 2C 4C Diamonds and Hearts 2C 4D Diamonds and Spades <u>v/s Opp weak 2D:</u> Dbl= take-out 3C= NAT 3D= ART FG w X 4C= L/M C+M 4D= L/M MM <u>v/s Opp weak 2M:</u> Against 2H/S 2H/S 3H/S Both Minors 2H/S 4C/D Bid minor and the other Major <u>v/s Opp 2N STR:</u> Dbl= mono-suiter any 3C= C+X 3D= D+H 3H=H+S 3S=S+D <u>v/s Opp PRE 3m:</u> 4m= L/M MM Oth=NAT <u>v/s Opp PRE 3M:</u> Against 3H/S 3H/S 4C/D Bid Minor and the other Major <u>v/s Opp PRE 2D=MULTI:</u> 2D X HEARTS OR SPADES OR BAL 19-22 2D 2H BAL 15-18 2D 2S CLUBS FORCING 2D 2N DIAMONDS FORCING

		<p>2D 3C/D NATURAL LIMITED UPTO 13 2D 4C/D BID SUIT AND A MAJOR 2D 3H BOTH MINORS 3S SLAMMISH WITH BOTH MINORS. PTR CUE BIDS IN MAJORS. 3N SAYS NO 1ST RD CTRL 4C/D PREF WITH NO 1ST RD CTRL BUT VALUES. 5C/D TO PLAY v/s Opp PRE 2D=EKRENS 44+ MM: Dbl= BAL 14-16 or 19+; 2N= 17-18; 2M/3m= NAT</p>
		<p><u>v/s Opp PRE 2N/3N=mm:</u> 3C= MM equal or better H (PH) 3D= MM better S (PH) With UPH 3C=MM COMP 3D=MM STRONG Similar structure over 3NT <u>V/S Opponents 3NT Gambling or Preempt in Minor</u> 4C= MM equal or better H 4D= MM better S <u>v/s Opp 4m= 4m NAMYATS:</u> Dbl= take-out of M shown</p>
9.5	Fourth hand Auctions:	<p><u>After (1X)-P-(1Y):</u> 2X Michaels 2Y and other bids Natural</p> <p><u>After (1m)-P-(1M):</u> 2m= MM Michaels; 2N= om+OM 55+</p> <p><u>After (1m)-P-(1N):</u> 2C= COMP MM; 2D= MM Michaels;</p> <p><u>After (1M)-P-(1N):</u> 2M Michaels. Others Natural</p> <p><u>After (1M)-P-(2M):</u> Over 2H: 2S NATURAL 2N CLUBS 3C DIAMONDS 3D 6 SPADES BETTER HAND 3H MICHAELS 3S DIRECTIONAL ASK 4C BOTH MINORS WEAK 4D BOTH MINORS STRONG Over (2S): Same as above By PH, All NAT except 2N= mm</p> <p><u>After (1m)-P-(3m):</u> NAT bidding</p> <p><u>After (1M)-P-(3M):</u> NAT bidding</p>
9.6	After Opps OC 1N over our 1X:	<u>After 1C/D/H/S-(1N):</u> 1N SYS ON
9.7	Notes on Balancing:	<u>(1m)-P-(P)-1N=</u> 15-17 – SYS ON <u>(1M)-P-(P)-1N=</u> 11-14 – SYS ON Jump OC= NAT 6+X 14-16
9.8	Serious / Non-Serious S/T after our 1M Opening:	After M suit explicitly agreed, we play 3N= Serious S/T & Cue= Non-Serious (courtesy CUE)
9.9	We OC 2N/3N NAT:	<u>After 2D/2M-(2N):</u> 2N SYS ON <u>After 3X-(3N):</u> 2N SYS ON
9.10	Some Reubens Advances or Switch Bids (SWB):	<u>After (1H)-2C-(P):</u> 2D= SWB 5S 2H= SWB D 2S= 4 SPADES 3H= ART g C raise 3S= FJ 5+S & C SUPP <u>After (1S)-2C-(P):</u> Same as (1H) 2C P
9.11	PH Bidding:	<u>Over Opp 1N:</u> 2C= C+X 2D= D+M, 2M=NAT, X=MM